



Preliminary study on AI methods for cybersecurity threat detection in computer networks based on raw packets data

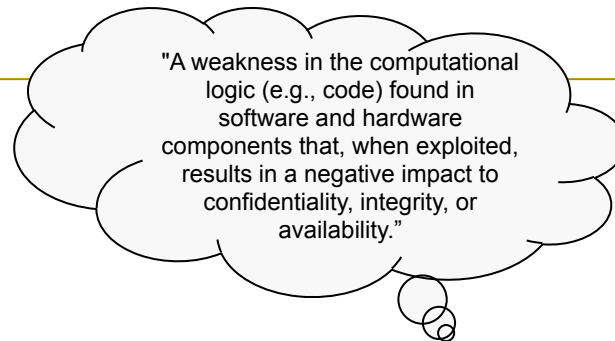
WMLQ 05.06.2024

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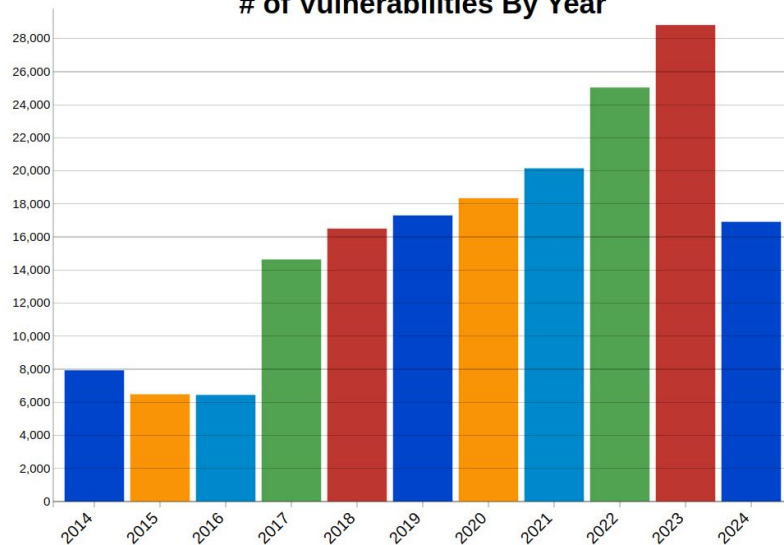


Motivations

- Simplify real time network monitoring,
- Curiosity of the deep learning methods performance in Intrusion detection systems (IDS).



of Vulnerabilities By Year



```
# notice_ssh_guesser.zeek

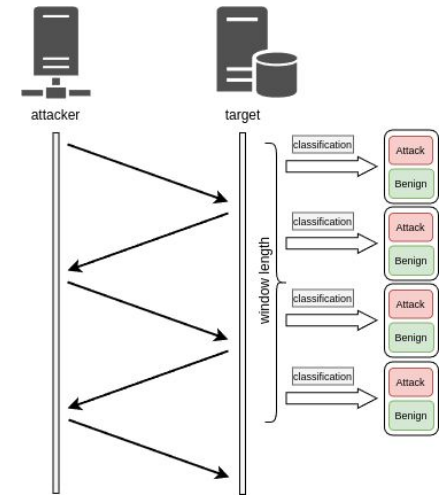
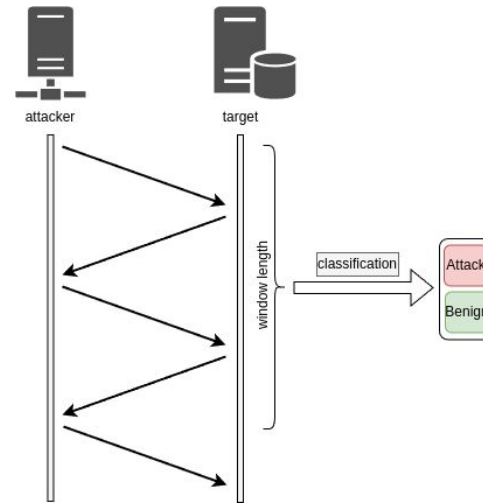
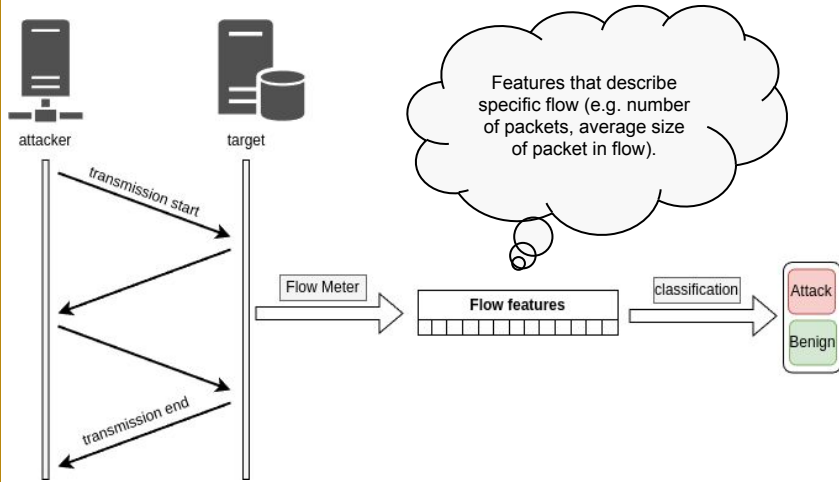
@load protocols/ssh/detect-bruteforcing

redef SSH::guessing_timeout = 30 mins;
redef SSH::password_guesses_limit = 10;

hook Notice::policy(n: Notice::Info)
{
    if ( n$note == SSH::Password_Guessing )
        add n$actions[Notice::ACTION_LOG];
}
```

source: https://nvd.nist.gov/vuln/search/statistics?form_type=Basic&results_type=statistics&search_type=all&isCpeNameSearch=false

Types of classification



flows classification

- based on flow features
- most popular solution

windows classification

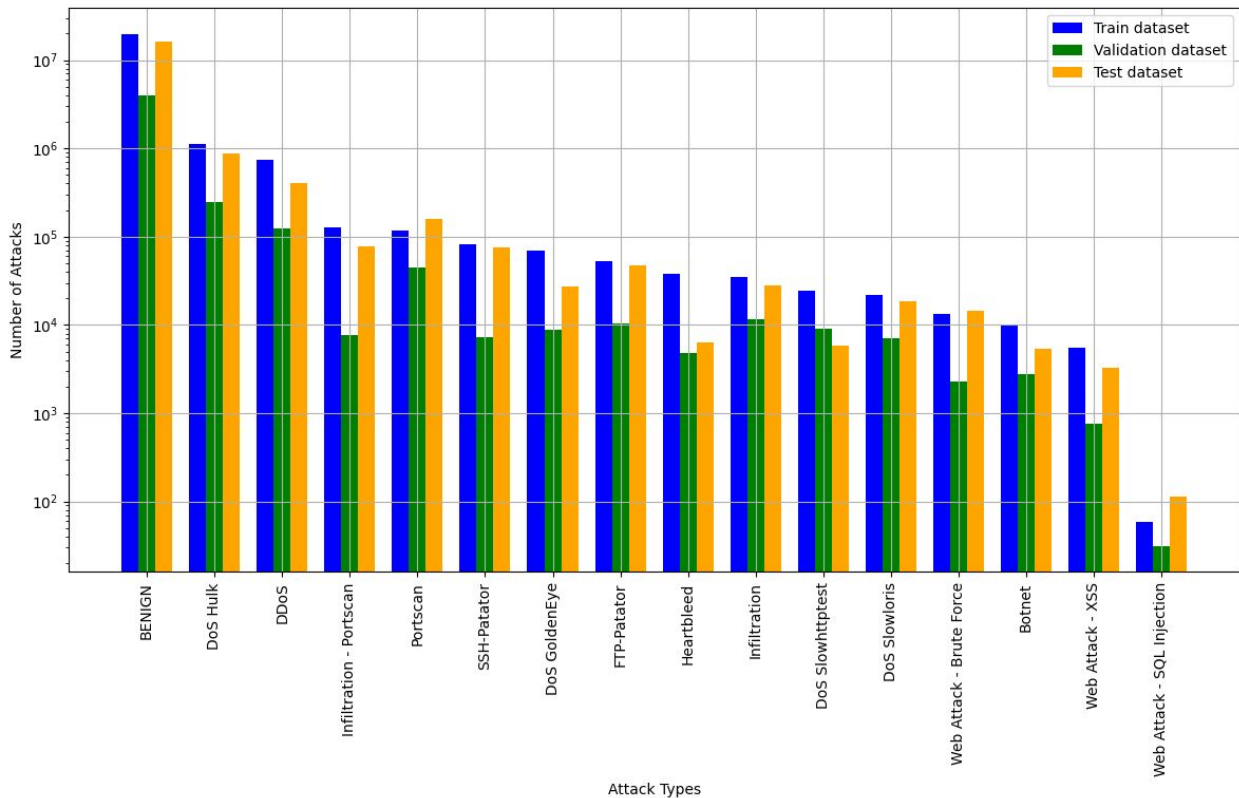
- based on packets
- packets can be mixed within many flows
- real time monitoring

packets classification

- based on packets
- packets can be mixed within many flows
- real time monitoring
- the chosen solution

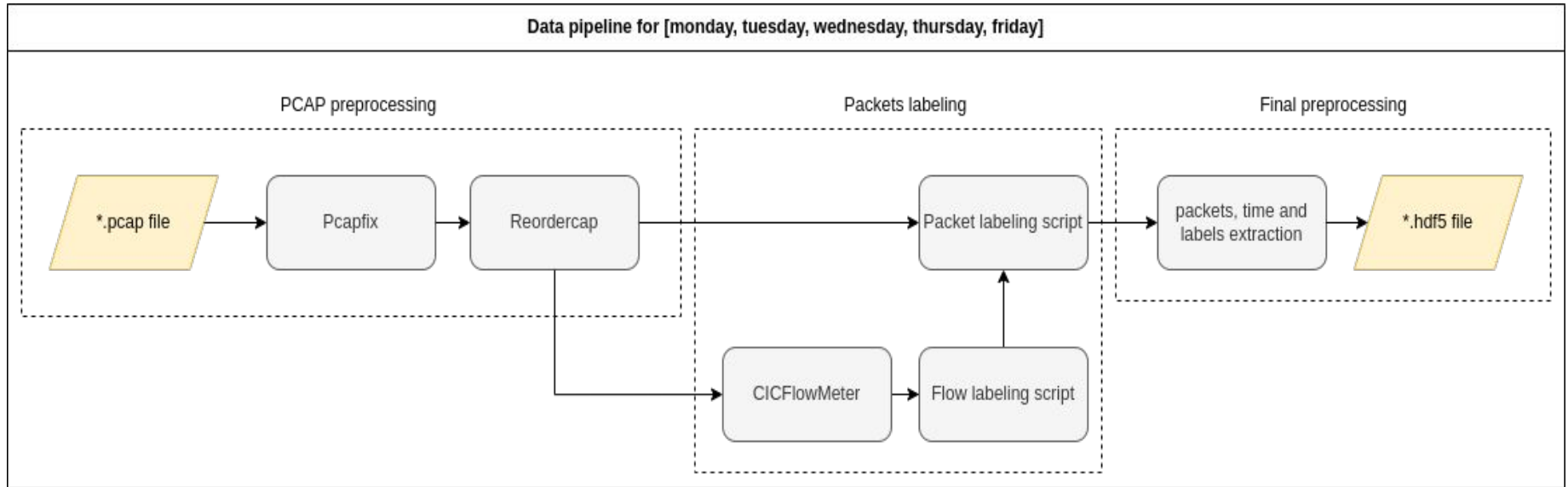
Attack types in CIC IDS 2017

Attack Distribution Across Datasets



- over 50 GB of raw traffic data
- 5 days
- 15 types of attacks + normal traffic
- files
 - *.pcap - raw traffic data
 - *.csv - flow features + labels
- dataset split:
 - training set: 50%,
 - validation set: 10%,
 - test set: 40%.
- Benign packets in
 - train dataset: 88.96%
 - validation dataset: 89.04%
 - test dataset: 90.21%

Data preprocessing pipeline



Related works using CIC-IDS-2017 dataset

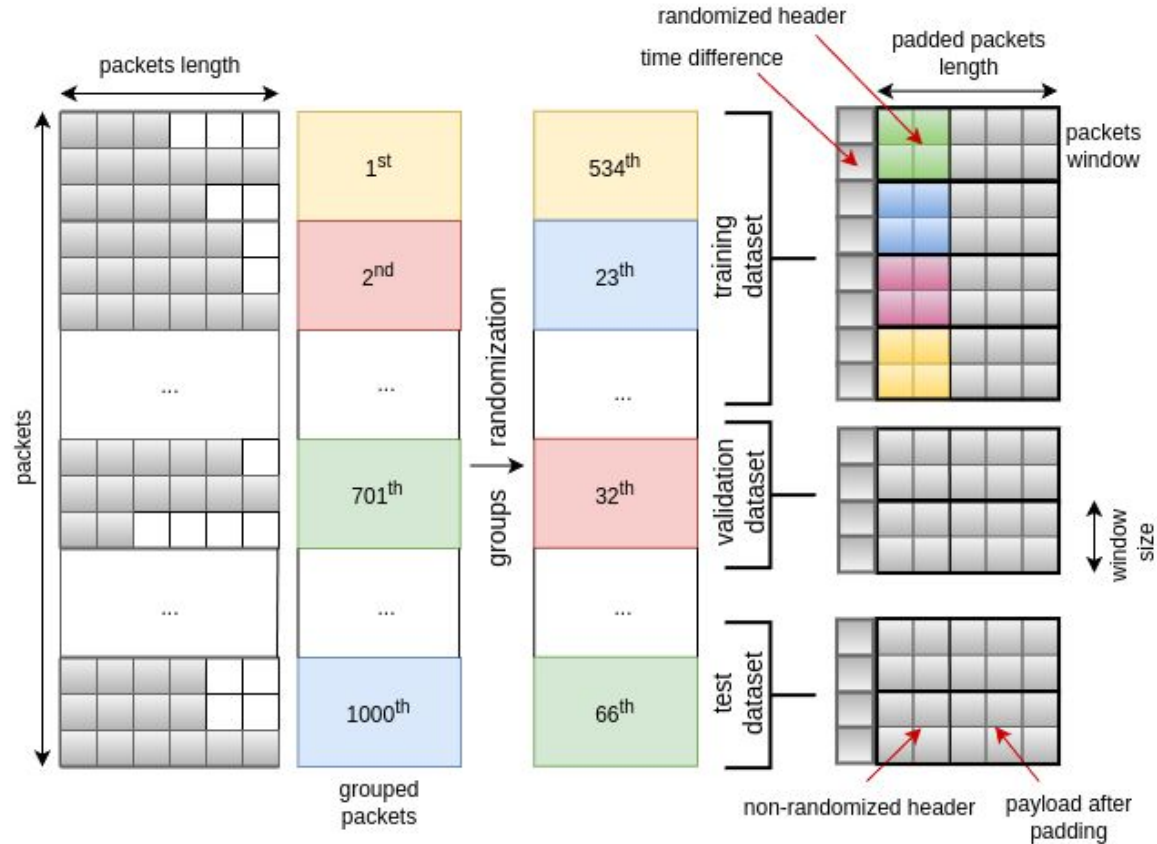
Related works on intrusion detection using CIC-IDS-2017 dataset.

Method	Accuracy [%]	Recall [%]	Precision [%]	Input Type	Classification (of)	Dataset
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DID (LSTM) [6]	-	99.80	99.20	Packets frame	Packets frame	CIC IDS 2017

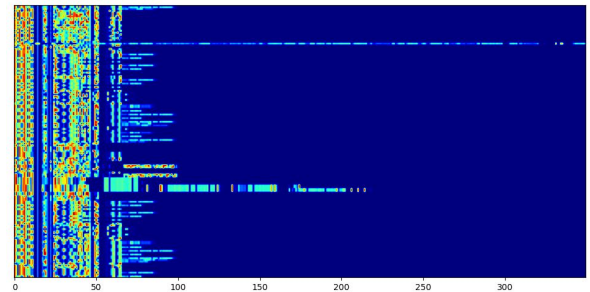
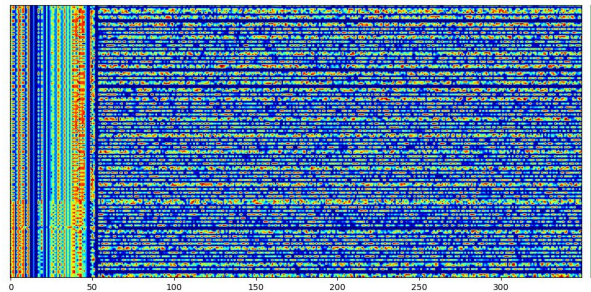
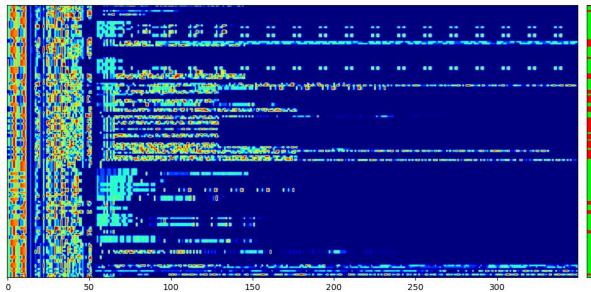
*references can be found on the last slide



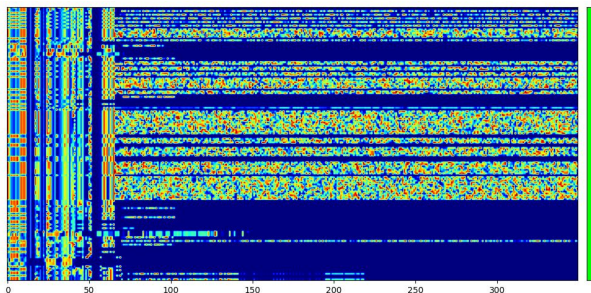
Packets preprocessing



Packets windows



- Examples of windows that contain packets marked as an attack.

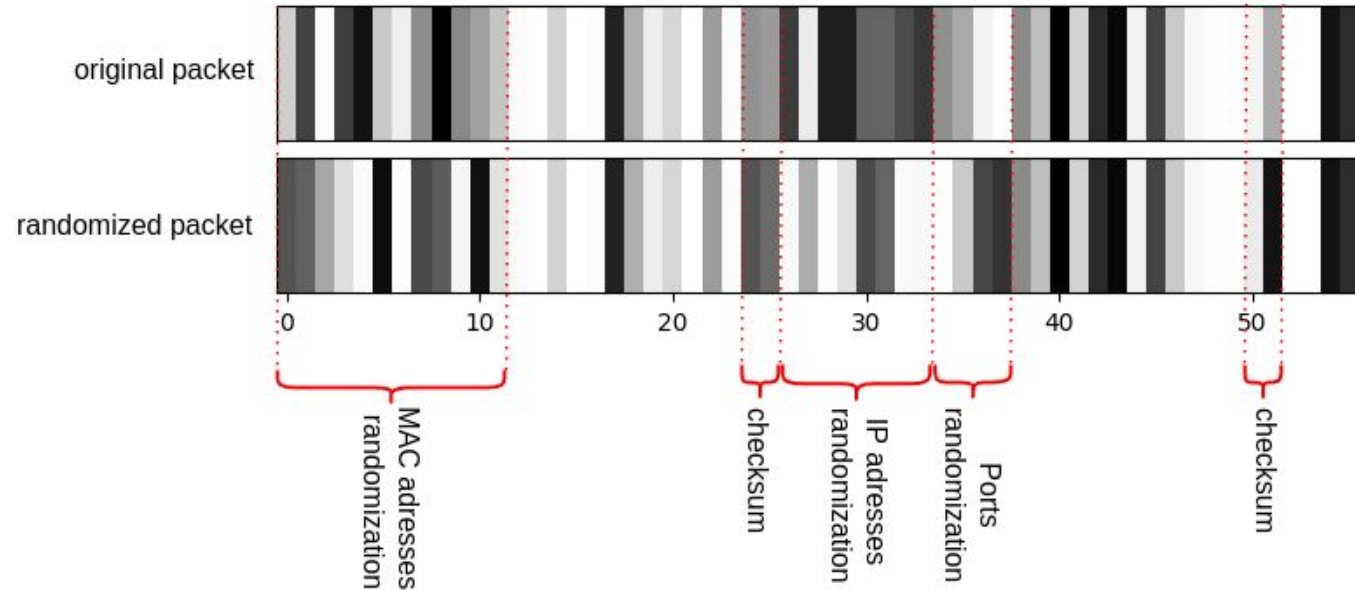


- ~20% of windows contain packets that are marked as an attack.
- Packets marked as an attack account ~10% of the dataset.
- Shorter packets are filled with zeros.

- Example of benign window.

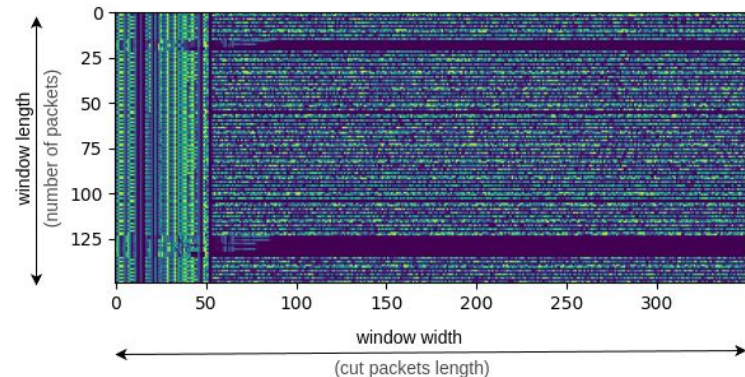
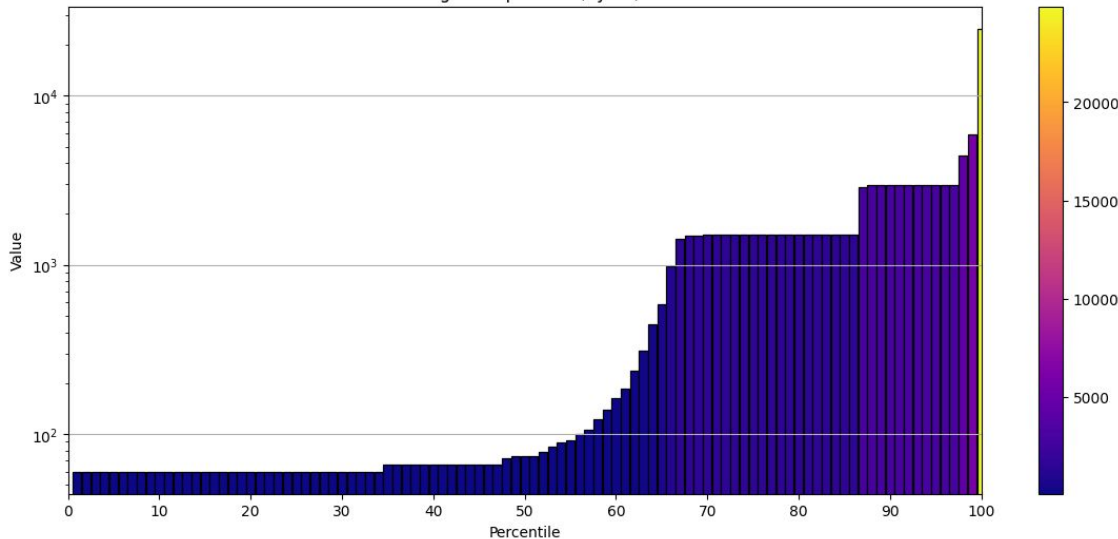
Packets randomization

- Model should not be adjusted to the specific data.
- Most of the other solutions assume cut out this particular parts of packet header.
- Randomization is done within each packets window - randomized replacement.
- Example below shows:
 - the window of a packet length,
 - the packet with TCP protocol (the most common).



Windows shape

Lenghts of packets (bytes)



- The maximum lengths of the packets and windows were limited by hardware.
- The lengths of the packets were selected based on the histogram of packet lengths:
 - the final selected value was 350 bytes.
- The length of windows were selected experimentally:
 - the final selected value was 150 packets.
- The FCNN receives a 1D input - window of 1 packet.
- We plan to implement dynamic window sizing in batches in the future.

Training and labeling

- Many types of deep learning algorithms were tested and developed.
- Four types of architectures were chosen as promising:
 - fully connected neural network (FCNN),
 - CNN-LSTM neural network,
 - CNN neural network,
 - pretrained EfficientNet-B0 neural network.
- Dataset balancing was tested:
 - oversampling windows with attack packets,
 - attack packets oversampling (FCNN).
- Two types of labelling were tested:
 - response from target to attacker labeled as an attack (Fig. 1),
 - only movement from attacker labeled as an attack (Fig. 2).
- Four cost functions were tested:
 - binary crossentropy (chosen),
 - focal loss,
 - dice loss,
 - IoU loss.

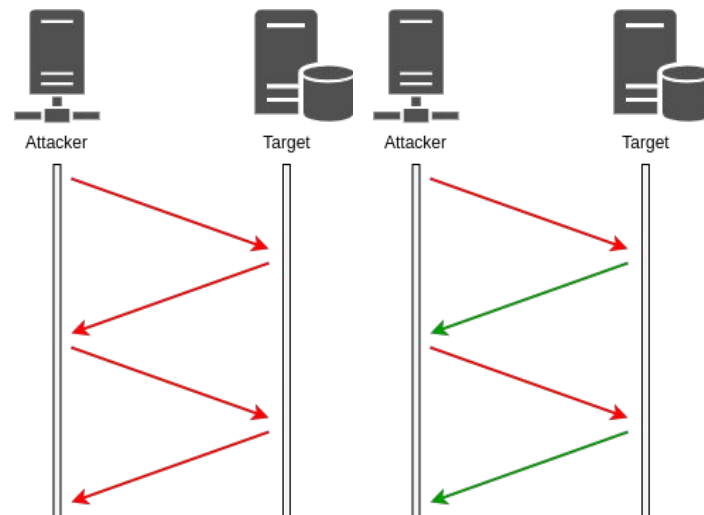


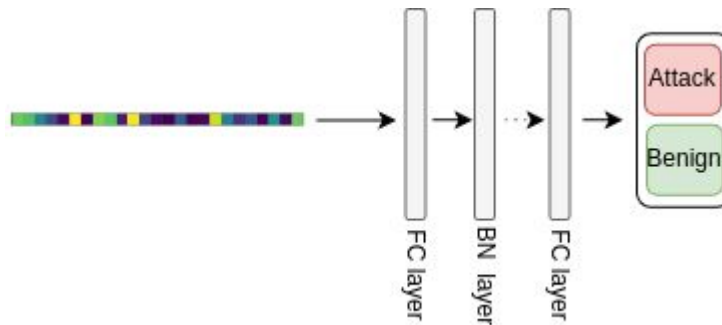
Figure 1

Figure 2

Deep learning architectures

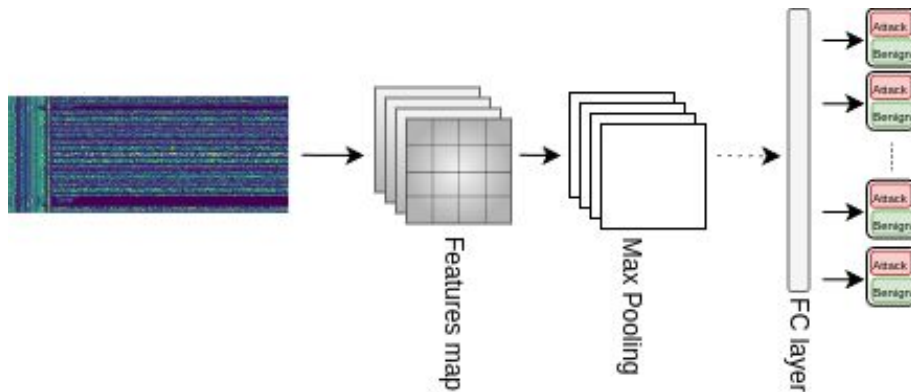
- Fully connected neural network (FCNN):

- **input 1D: $1 \times 350+1$,**
- **output: 1,**
- initial learning rate: 0.001,
- optimizer: Adam,
- batch size: 8096.



- Convolutional neural network (CNN):

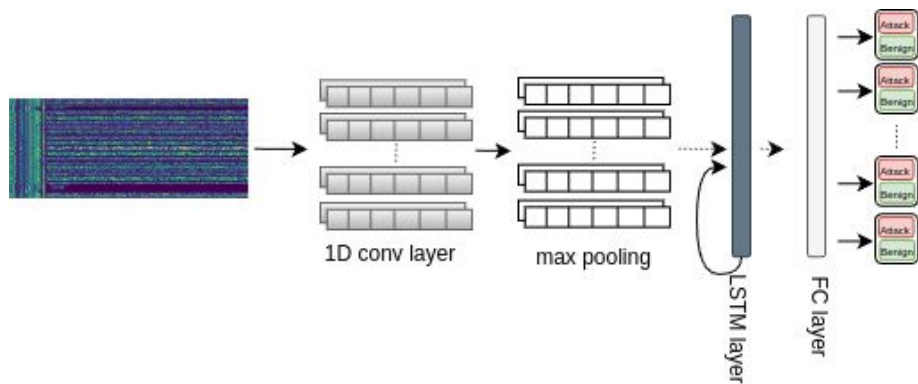
- **input 2D: $150 \times 350+1$,**
- **output: 150,**
- initial learning rate: 0.001
- optimizer: Adam,
- large convolutional filters,
- batch size: 64.



Deep learning architectures

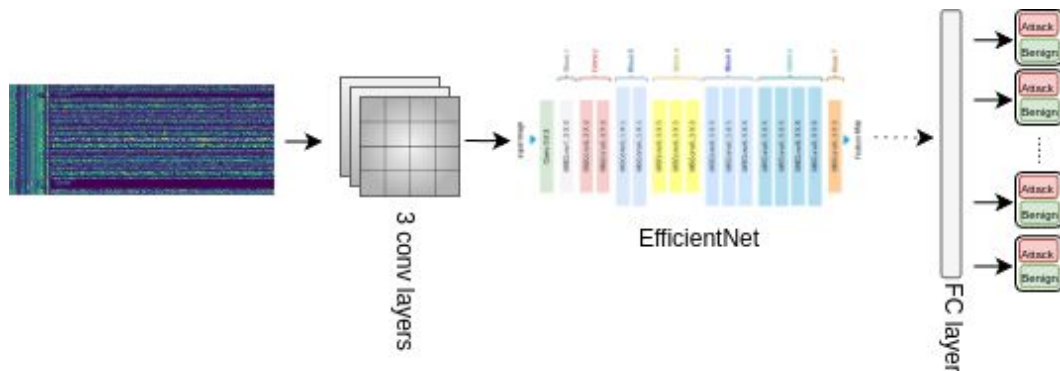
- Hybrid neural network (*CNN-LSTM*):

- **input 2D: $150 \times 350+1$,**
- **output: 150,**
- initial learning rate: 0.0005,
- optimizer: Adam,
- batch size: 64.



- EfficientNet* based neural network:

- **input 2D: $150 \times 350+1$,**
- **output: 150,**
- initial learning rate: 0.001,
- optimizer: Adam,
- pretrained on *imagenet*,
- batch size: 16.

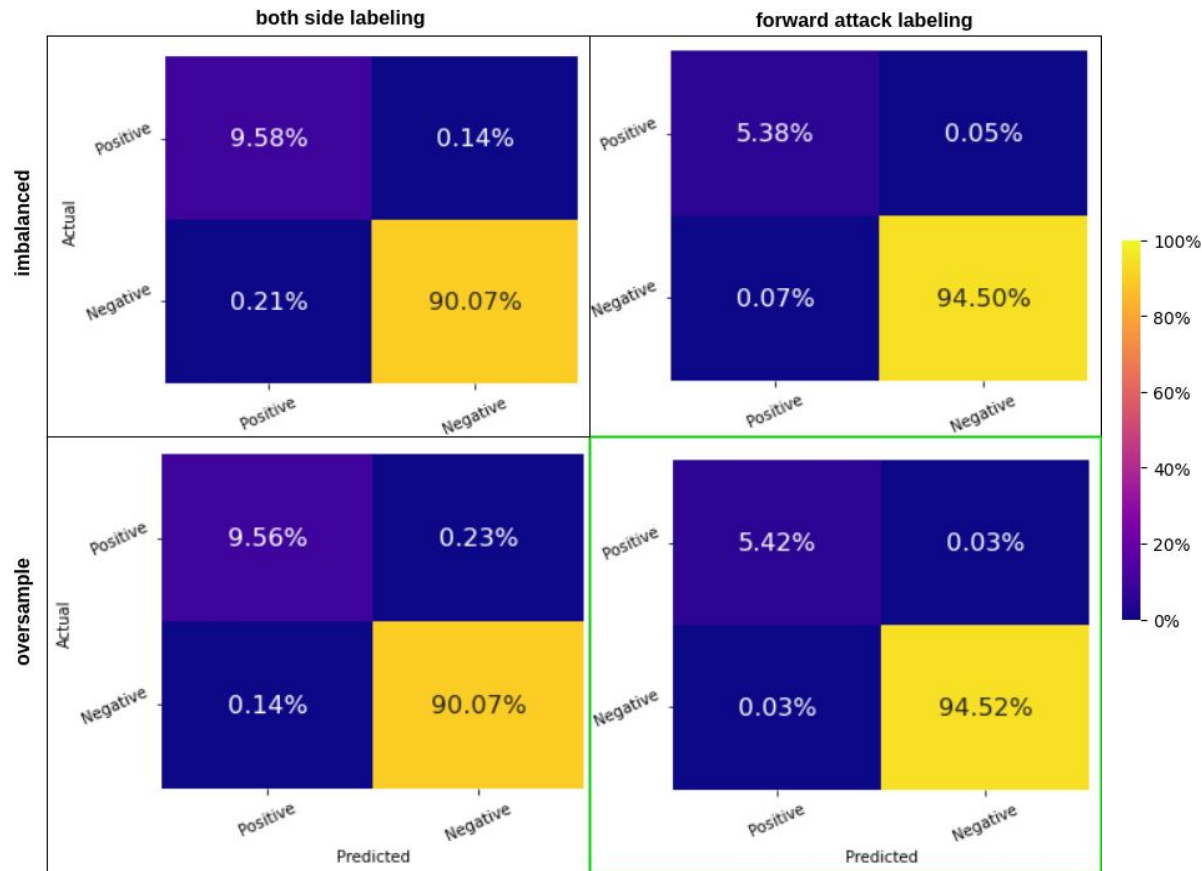


* *EfficientNet Architecture* Source: https://www.researchgate.net/figure/Architecture-of-EfficientNet-B0-with-MBConv-as-Basic-building-blocks_fig4_344410350

* *ImageNet*: <https://www.image-net.org/>

Results - Fully connected neural network

- Results on the test dataset
- Best results:
 - Binary Accuracy: 0.9993
 - Precision: 0.9941
 - Recall: 0.9837



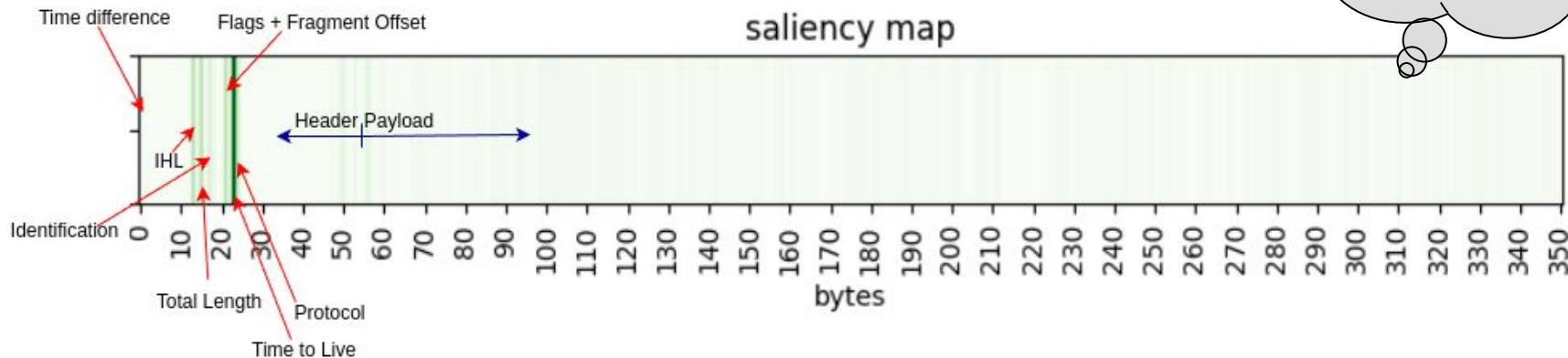
Results - Fully connected neural network

- Training loss history plot:
 - from the model with the highest accuracy,
 - epoch with best validation accuracy: 24.
- Saliency map
 - averaged over the entire batch.



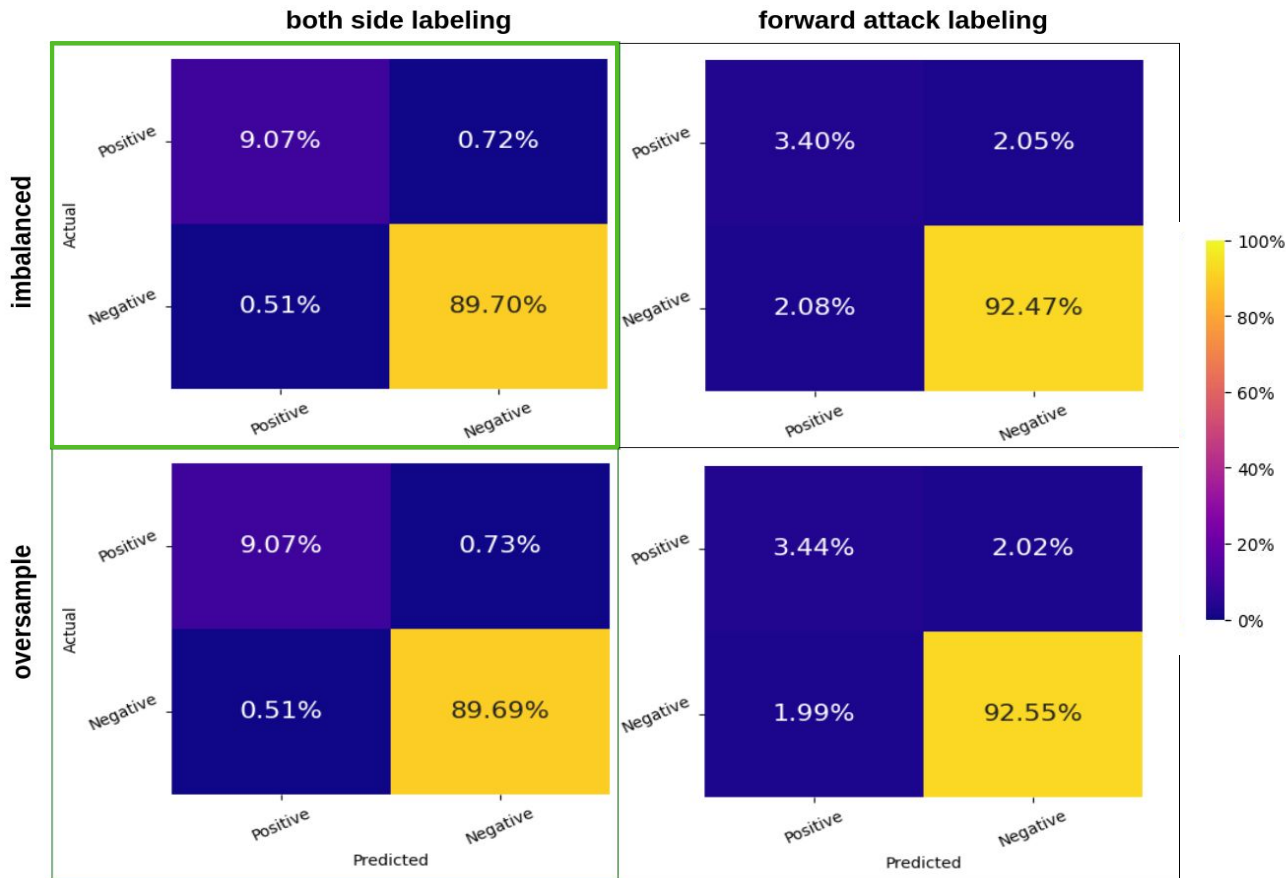
Saliency map is used to identify features that influence the model's predictions. Color intensity is proportional to its importance.

saliency map



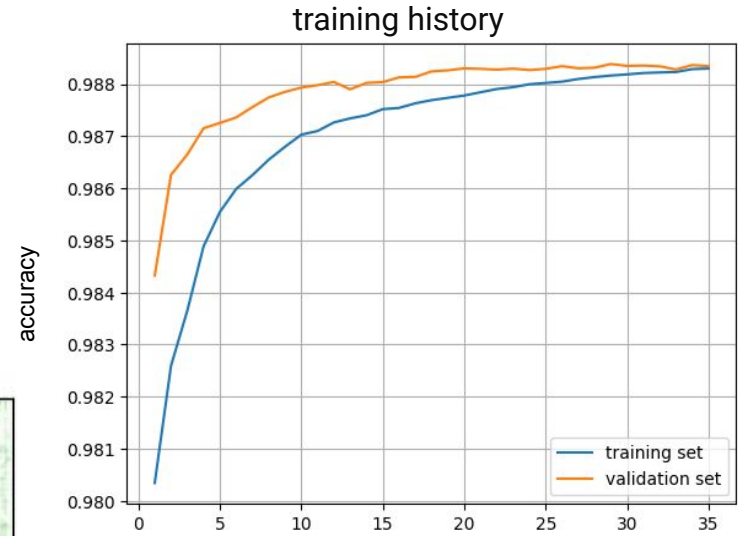
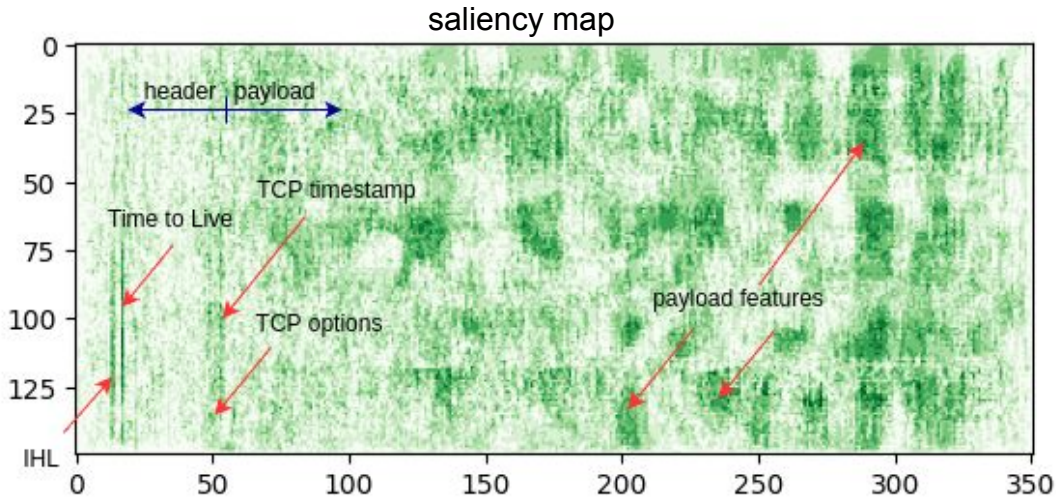
Results - Convolutional neural network

- Results on the test dataset
- Best results:
 - Binary Accuracy: 0.9877
 - Precision: 0.9466
 - Recall: 0.9265



Results - Convolutional neural network

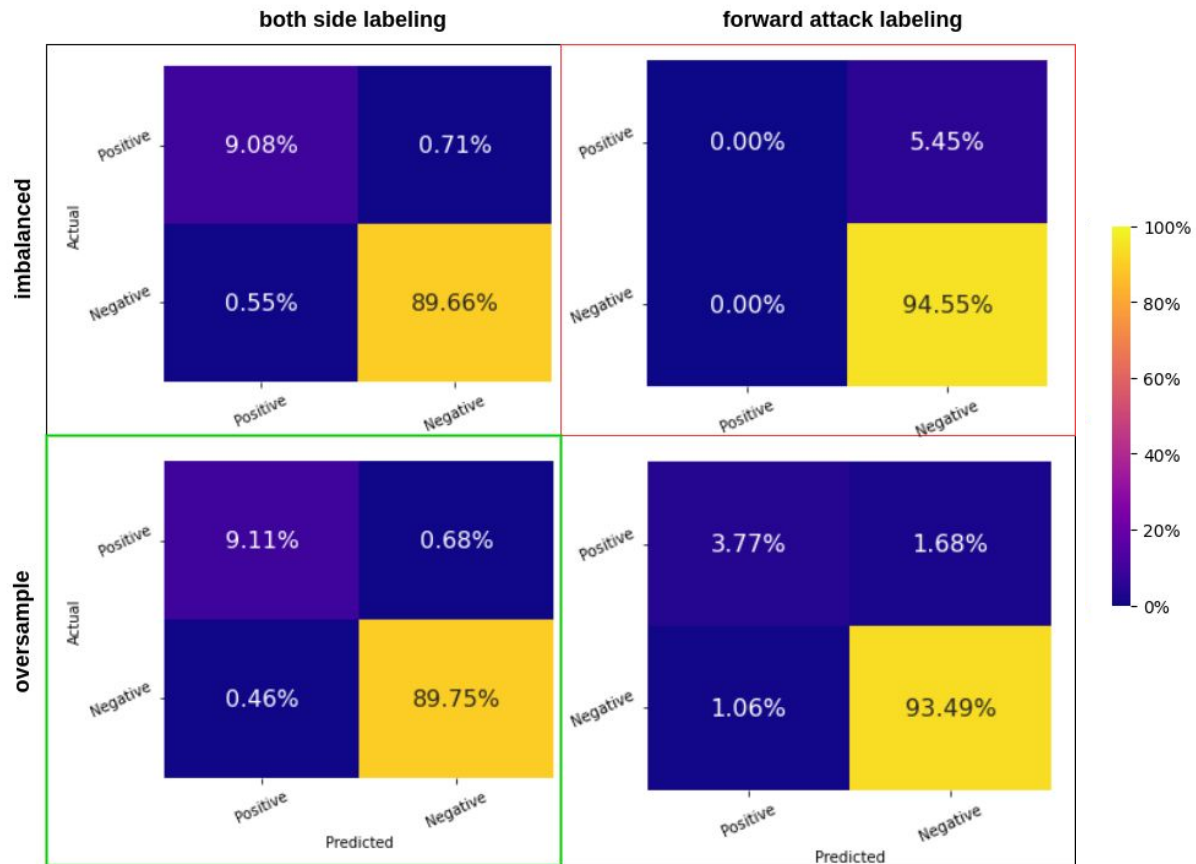
- Training history plot:
 - from the model with the highest accuracy,
 - epoch with best validation accuracy: 29.



- Saliency map:
 - averaged over the entire batch.

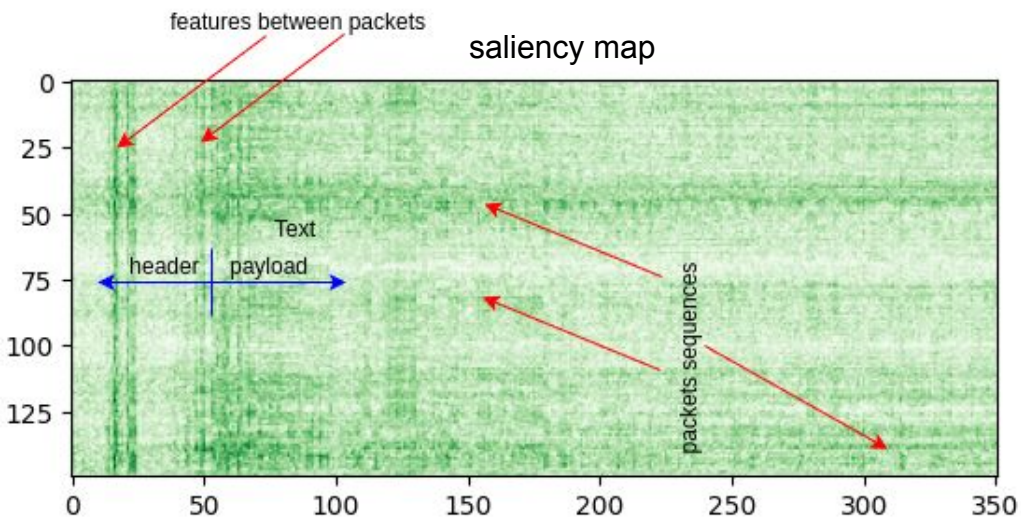
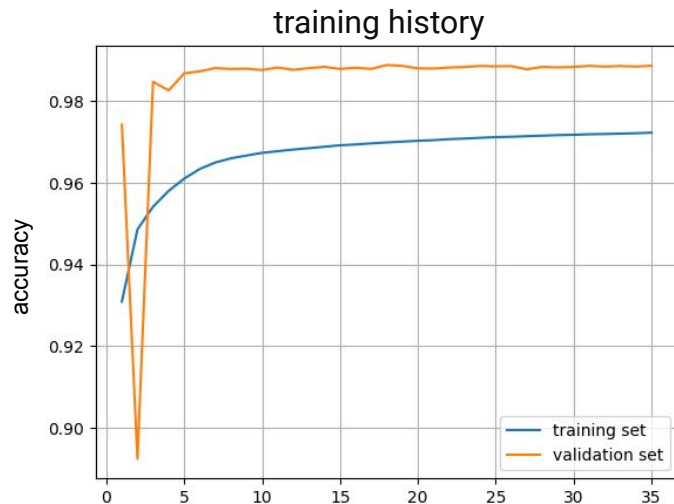
Results - Conv1D+LSTM neural network

- Results on the test dataset
- Best results:
 - Binary Accuracy: 0.9885
 - Precision: 0.9518
 - Recall: 0.9301



Results - CNN+LSTM neural network

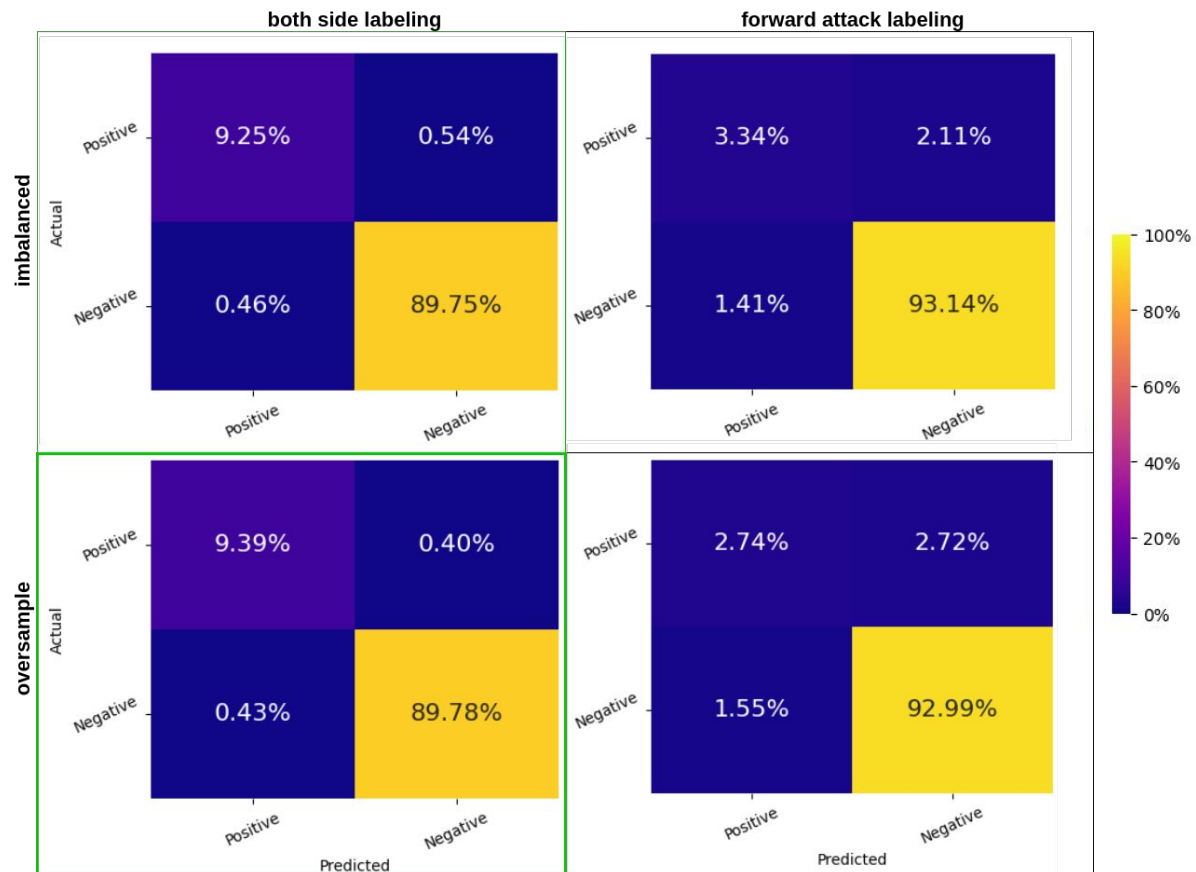
- Training history plot:
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 - epoch with best validation accuracy: 18.



- Saliency map
 - averaged over the entire batch.

Results - EfficientNet

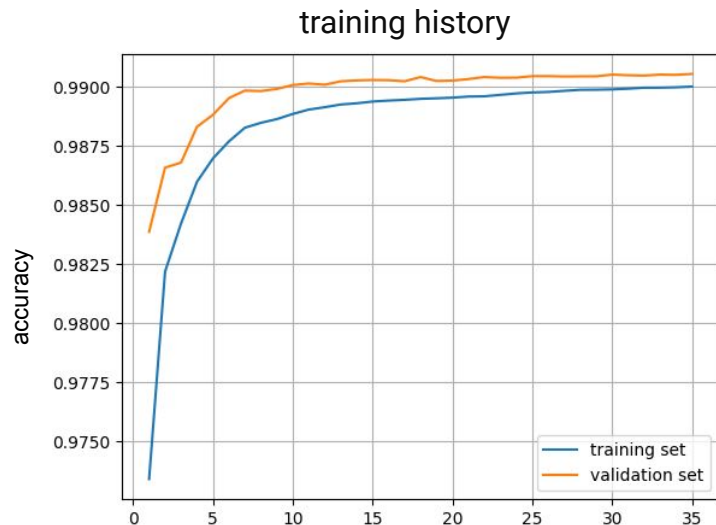
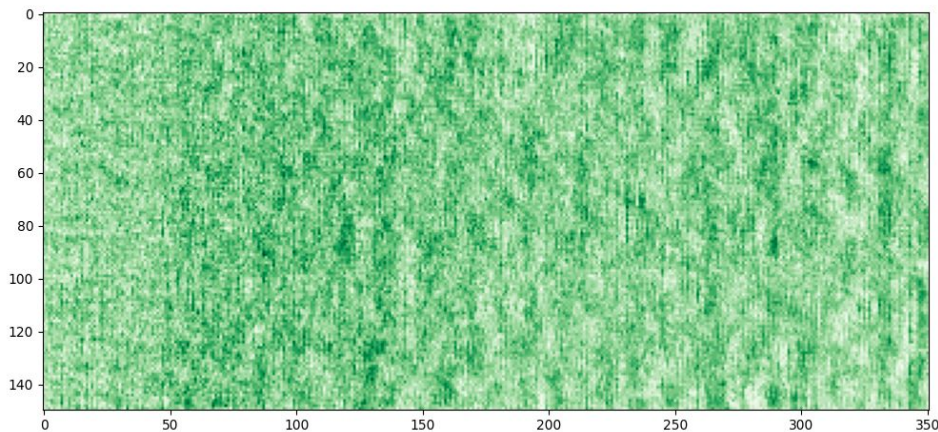
- Results on the test dataset
- Best results:
 - Binary Accuracy: 0.9917
 - Precision: 0.9561
 - Recall: 0.9588



Results - Convolutional neural network

- Training history plot:
 - from the model with the highest accuracy,
 - epoch with best validation accuracy: 35,
 - model should be trained on more epochs.

saliency map



- Saliency map
 - averaged over the entire batch.

Summary - the results comparison

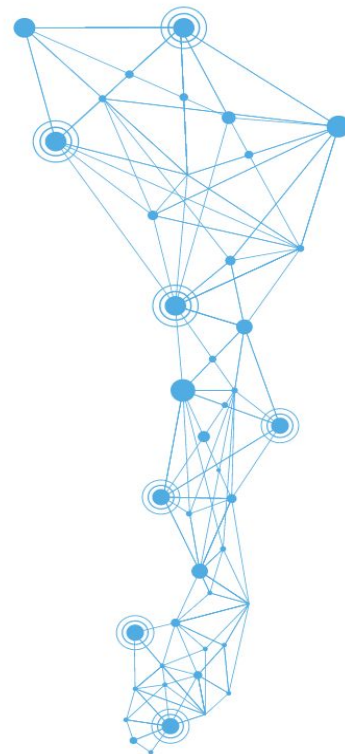
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FCNN	99.93	99.41	99.37	Packets Frame	Packets	Corr. CIC IDS 2017
CNN	98.77	94.66	92.65	Packets Frame	Packets	Corr. CIC IDS 2017
CNN+LSTM	98.85	95.18	93.01	Packets Frame	Packets	Corr. CIC IDS 2017
EffNet	99.17	95.61	95.88	Packets Frame	Packets	Corr. CIC IDS 2017

Summary and outlook

Summary:

- FCNN model:
 - allows to obtain best metrics values:
 - results are comparable or better than the most of flows based solution,
 - model strongly based on the headers of the packets,
 - model can have difficulties to work with other datasets.
- Window based models:
 - obtained worse metrics values than FCNN,
 - pretrained EfficientNet provides best results,
 - labeling only forward networking significantly impedes to find features in windows,
 - models take into account most of the window: both header and payload,
 - models potentially can work with other datasets.



Outlook:

- Tune models hyperparameters with KerasTuner.
- Add dynamic windows shape.
- Check how LSTM and CNN would work with pretrained image-data.
- Introduce a way to classificatpe type of attack.
- Create Random Forest model that combine FCNN with 2D-window based methods.
- Verify how models predict data on other datasets and with on-line data.
- Perform models fine-tuning on other datasets

Thanks!

EuroCC2 project enables us to demonstrate usage of presented models on yours data!
Interested?

Mail or talk to us and ask about Proof-of-Concept possibilities.



Aleksander Ogonowski, Michał Żebrowski, Arkadiusz Ćwiek
National Centre for Nuclear Research, Świerk Computing Center
<https://ai.ncbj.gov.pl>



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- [1] Jonghoon Lee et al. "Cyber threat detection based on artificial neural networks using event profiles". In: *Ieee Access* 7 (2019), pp. 165607–165626.
- [2] Yong Zhang et al. "PCCN: parallel cross convolutional neural network for abnormal network traffic flows detection in multi-class imbalanced network traffic flows". In: *IEEE Access* 7 (2019), pp. 119904–119916.
- [3] K Praanna et al. "A CNN-LSTM model for intrusion detection system from high dimensional data". In: *J. Inf. Comput. Sci* 10.3 (2020), pp. 1362–1370.
- [4] Gints Engelen, Vera Rimmer, and Wouter Joosen. "Troubleshooting an intrusion detection dataset: the CICIDS2017 case study". In: *2021 IEEE Security and Privacy Workshops (SPW)*. IEEE, 2021, pp. 7–12.
- [5] Asmaa Halbouni et al. "CNN-LSTM: hybrid deep neural network for network intrusion detection system". In: *IEEE Access* 10 (2022), pp. 99837–99849.
- [6] Mahdi Soltani, Mahdi Jafari Siavoshani, and Amir Hossein Jahangir. "A content-based deep intrusion detection system". In: *International Journal of Information Security* 21.3 (2022), pp. 547–562.
- [7] Vanlalruata Hnamte and Jamal Hussain. "Dependable intrusion detection system using deep convolutional neural network: A novel framework and performance evaluation approach". In: *Telematics and Informatics Reports* 11 (2023), p. 100077.
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- [9] Md Alamin Talukder et al. "Machine learning-based network intrusion detection for big and imbalanced data using oversampling, stacking feature embedding and feature extraction". In: *Journal of Big Data* 11.1 (2024), p. 33.